

Additional equipment SMART NANO REMOTE



L A S E R W A R




Content

Getting started

1. Introduction
2. Description

Игра с Умным пультом Nano

3. Switching on/off
 4. Device settings
 5. Operation
- 

Getting started

1. Introduction

Congratulations on having purchased Smart Nano remote, an additional device. Your time in laser tag is our TOP priority. We attempt to keep the game easy, fun, and modern. The device is functional right out of the box.

If you are just getting to know laser tag equipment, the instructions will help you learn quickly and start the game. If you're a seasoned user, go through all of the information and make sure you didn't miss anything from the possibilities provided by Smart PRO remote.

2. Description

Nano Smart Remote is compatible with LASERWAR's 8,9,10,11 generations and provides 14 commands.

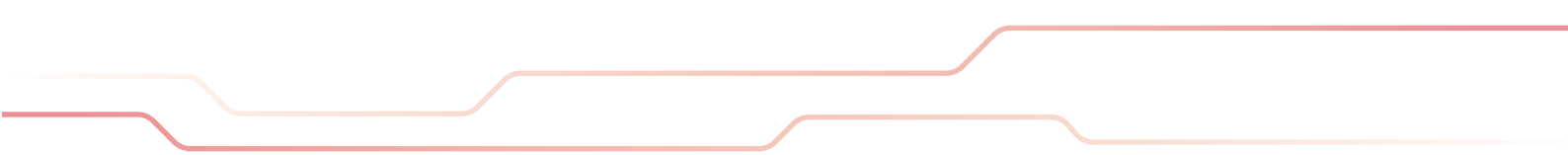
The remote control has a self-contained battery power supply, front panel control keys, and an IR receiver/emitter.

A CR2032 battery powers the game set. The operating period varies from 1-6 months, depending on usage intensity. It can run for up to 7 years in idle mode on a single battery.

Playing with Smart Nano remote

3. Switching on/off

When any button on the remote control is pressed, the X indicator LED lights up and the remote control replies. Refer to the color cues to select the correct command. After one minute of inactivity, the remote control automatically turns off. You may turn it off to save battery power simply holding down any button for 2 seconds.



4. Device settings

There are no further settings required for Nano. There are no available software settings.

5. Operation

On the front of the remote control, there are five buttons. The red button with the triangular LASERWAR logo activates the selected command. A running light flashes across the surface of the remote control if you press it before selecting commands, suggesting that you must first pick an operating mode.

The top button allows you to repaint the player by changing his team color. Select the desired color by pressing the button many times while focusing on the color of the indicator (red, blue, yellow, green). Next, press the red triangular confirmation button and put the command into action. The activity of the IR emitter is shown by the flicker of two LEDs on the triangle's sides.

The lower button selects the Start/Pause mode. When choosing a mode, press it only once (you can press it more times, but it won't make a difference). Then press the "triangle" three times in a row. The first press brings the player out of the game, while the second press gets him back in.

The right button alternately selects the game start and hp recovery commands - New Game - red, Delayed Start - blue, Reanimation - green and Anomaly (x2 hp) - yellow. Check the color code and confirm with a press.

The left button sequentially selects the commands Kill player - red, Friendly fire on/off - blue, Shot power 49/99 - green and Clear stats - yellow. Select the command and press to confirm.

**In case you have any questions left, please,
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